

Organizations/Orders/Movements

3/8/05

Al'tara A beast cult which worships hawks, falcons, kites and other hunting birds.

Concilium Supreme ruling body of Rillia, comprised of one representative from each of the recognized *Ordo Magica*, plus a *primus* who serves as moderator and holds the tie-breaking vote.

Curia Bureaucratic arm of the Rillian government, comprised of representatives of the *Ordo Magica*, the *Ordo Nobilis*, and various civil servants.

Dominites Aeshandran order obsessed with the accumulation of power.

Duvalites Fabianite sect which emphasizes wealth and other rewards of skillful pilfering. Known for their ruthlessness, even among their companions.

Ebon Sisters Vrrrdanite sect that strives to ease the passage of death with preparation, healing, and euthanasia.

Elders, The Legendary rulers of the Elder Age.

Fangtooth Orcish clan active in north Harkwood. Periodically forms short-lived alliances with gnolls, ha'chi'ki, and other demihuman races.

Fellowship of the Path A Rhondite order of rangers.

Garnerites Aeshandran order obsessed with the accumulation of wealth.

Guilliamites Fabianite sect founded upon the teachings of Guilliam Ferar, which values the spiritual high of theft more than the gain itself. While not averse to the benefits of wealth, they consider it dishonorable to cheat other Fabianites.

Hedonites An order of Aeshandran clergy which emphasizes the pursuit of physical pleasure. Largest and most influential sect within the Aeshandran religion.

K'hona Evil sub-sect of K'nath.

K'lith Sub-sect of K'nath which promotes harmony between felines and other races, especially humans and demi-humans.

K'nath Beast cult which worships felines.

Math, Order of A violent and fanatical order of knighthood devoted to Ponteous.

Mendanites Controversial order of Caidianite priests who actively practice the Necromantic arts of Anatomy, Necrology, and Venom Handling. The order is relatively new and is considered probationary. Priests of this order are required to wear vestments trimmed in black.

Nalinquar Secret society of magi, formed shortly after Nalin's death to continue his work. Known for gruesome necromantic experiments.

Necrotians Dominant sect of the Vrrrdan faith, responsible for ceremonies, mortuary duties, and other functions associated with death.

Oaken Brotherhood A loosely-organized group of Deleanite rangers who work alone or in small groups to combat monster incursions, unruly predators, and sport hunters.

Purgatio (*Tal*: the purgers) A political faction which rose to prominence during the Tallen occupation of Tringarde. Believed that intermarriage or fraternization with the inhabitants of conquered territories was detrimental to the Tallen cause.

Raggetines Extremist sect of Fabianism which believes in thievery strictly for its own sake. Members must squander all gains not donated to the temple by Wageday night of each week.

Red Blade, Company of the Brandonite mercenary company known for reliability and prowess. Often called the "Red Blades" for short. Served Anton Cortené during the latter years of civil war, and assisted many of his later campaigns. The Red Blades have also been employed by Lord Nigel Hardwyn, most notably in the expulsion of the ratmen from Haleshire in 747-48 and the sahuagin campaign of 755.

Red Star, Company of the The most prestigious Pontean knightly order, limited to members of the aristocracy.

Silver Pentacle, Order of the Confederation of five magi who protect the interests of scholars and magi in Kystfelde. Founded in 532 to confront political unrest in the kingdom.

Shadewalkers Cult of assassins that serves Vrrrda as his instrument.

Vis'ra Beast cult which worships serpents.